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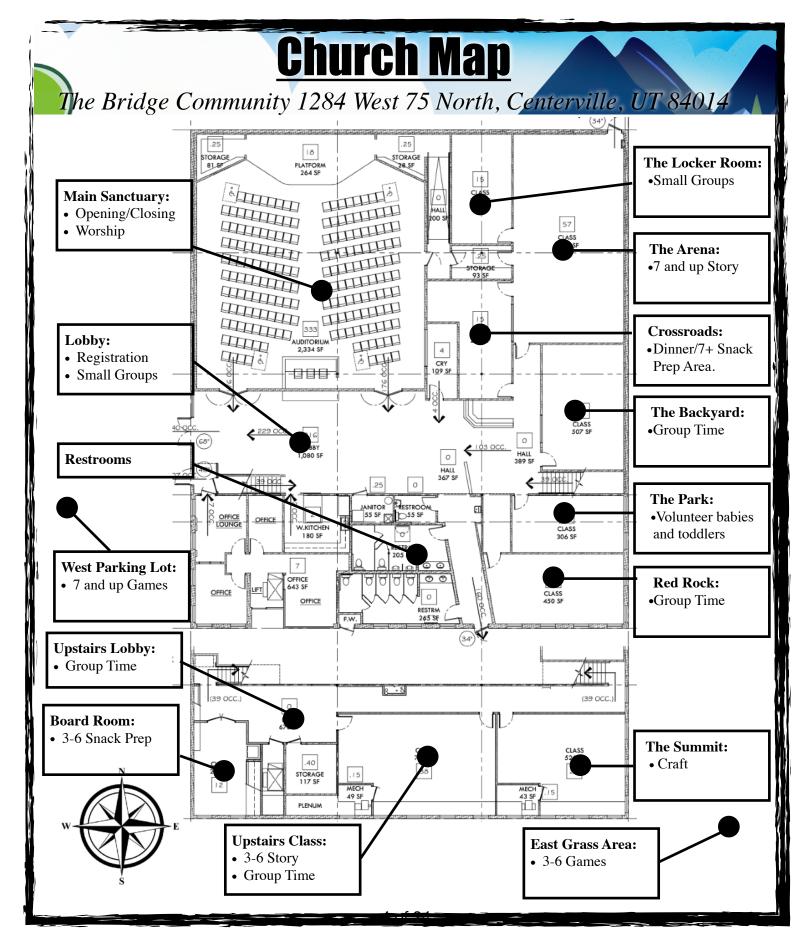
Can you fly the mission?

Mission control needs a pathfinder and pilot to fly a daring mission. You are invited see if you can pass the test and become part of this important crew. .

Our Skyward Bound adventure begins here ...

Each day, the kids will be led by their Trainers, who will host the entire week. During the opening session, kids will be recognized as a Pathfinder or Pilot recruit. Throughout the week, our recruits will train for the important mission. Through fun skits, they will see the epic saga of God's love for us and how having FAITH in JESUS is what we need to be approved by God. Join us for an exciting, FREE, jam-packed week filled with snacks, games, crafts, worship, Bible stories, and more.







Team Names By Age

AGE	Pathfinders	Pilots
3-4 year olds (5 max)	Pipers	Cessnas
3-4 year olds (5 max)	Seasprites	Skippers
3-4 year olds (5 max)	Chipmunks	Cubs
3-4 year olds (5 max)	Seabees	Guppys
5-6 year olds (5 max)	Sky Hawks	C-Sprays
5-6 year olds (5 max)	Tomcats	Thunderbolts
5-6 year olds (5 max)	Mustangs	Hornets
5-6 year olds (5 max)	Lightenings	Spitfires
7-8 year olds (10 max)	Hercules	Falcons
7-8 year olds (10 max)	Rangers	Titans
7-8 year olds (10 max)	Clippers	Comets
9-10 year olds (10 max)	Hawks	Zephyrs
9-10 year olds (10 max)	Jetstreams	Meridians
9-10 year olds (10 max)	Phantoms	Raptors
11-12 year olds (10 max)	Mad Dogs	Tornados
11-12 year olds (10 max)	Skywagons	Valkyries
11-12 year olds (10 max)	Harriers	Voyagers



Rotations By Team

		Γ	T	
	Team	Rotation #1	Rotation #2	Rotation #3
	Pipers	3-6 yr. old Story/Snack	Worship	3-6 yr. old Recreation
	Seasprites	3-6 yr. old Story/Snack	Worship	3-6 yr. old Recreation
	Chipmunks	3-6 yr. old Story/Snack	Worship	3-6 yr. old Recreation
	Seabees	3-6 yr. old Story/Snack	Worship	3-6 yr. old Recreation
	Cessnas	3-6 yr. old Story/Snack	Worship	3-6 yr. old Recreation
1	Skippers	3-6 yr. old Story/Snack	Worship	3-6 yr. old Recreation
	Cubs	3-6 yr. old Recreation	3-6 yr. old Story/Snack	Worship
	Guppys	3-6 yr. old Recreation	3-6 yr. old Story/Snack	Worship
	Sky Hawks	3-6 yr. old Recreation	3-6 yr. old Story/Snack	Worship
	Tomcats	3-6 yr. old Recreation	3-6 yr. old Story/Snack	Worship
1	Mustangs	3-6 yr. old Recreation	3-6 yr. old Story/Snack	Worship
	Lightenings	Worship	3-6 yr. old Recreation	3-6 yr. old Story/Snack
	C-Sprays	Worship	3-6 yr. old Recreation	3-6 yr. old Story/Snack
	Thunderbolts	Worship	3-6 yr. old Recreation	3-6 yr. old Story/Snack
	Hornets	Worship	3-6 yr. old Recreation	3-6 yr. old Story/Snack
	Spitfires	Worship	3-6 yr. old Recreation	3-6 yr. old Story/Snack



Rotations By Team

Team	Rotation #1	Rotation #2	Rotation #3
Hercules	7+ Story and Snack	7+ Recreation	Worship
Rangers	7+ Story and Snack	7+ Recreation	Worship
Clippers	7+ Story and Snack	7+ Recreation	Worship
Falcons	7+ Story and Snack	7+ Recreation	Worship
Titans	7+ Story and Snack	7+ Recreation	Worship
Comets	7+ Story and Snack	7+ Recreation	Worship
Hawks	Worship	7+ Story and Snack	7+ Recreation
Jetstreams	Worship	7+ Story and Snack	7+ Recreation
Phantoms	Worship	7+ Story and Snack	7+ Recreation
Zephyrs	Worship	7+ Story and Snack	7+ Recreation
Meridians	Worship	7+ Story and Snack	7+ Recreation
Raptors	Worship	7+ Story and Snack	7+ Recreation
Mad Dogs	7+ Recreation	Worship	7+ Story and Snack
Skywagons	7+ Recreation	Worship	7+ Story and Snack
Harriers	7+ Recreation	Worship	7+ Story and Snack
Tornados	7+ Recreation	Worship	7+ Story and Snack
Valkyries	7+ Recreation	Worship	7+ Story and Snack
Voyagers	7+ Recreation	Worship	7+ Story and Snack



Rotations by Activity

STATI	ION	Rotation #1	Rotation #2	Rotation #3
V	WORSHIP	Lightenings, C-Sprays, Thunderbolts, Hornets Spitfires, Hawks, Jet Streams, Phantoms, Zephyrs, Meridians, Raptors	Pipers, Seasprites, Chipmunks, Seabees, Cessnas, Skippers, Mad Dogs, Skywagons, Harriers, Tornados, Valkyries, Voyagers	Cubs, Guppys, Sky Hawks, Tomcats, Mustangs, Hercules, Rangers, Clippers, Falcons, Titans, Comets
_	CREATION -6 yr. olds)	Cubs, Guppys, Sky Hawks, Tomcats, Mustangs	Lightenings, C- Sprays, Thunderbolts, Hornets Spitfires,	Pipers, Seasprites, Chipmunks, Seabees, Cessnas, Skippers
	STORY (under 7)	Pipers, Seasprites, Chipmunks, Seabees, Cessnas, Skippers	Cubs, Guppys, Sky Hawks, Tomcats, Mustangs	Lightenings, C- Sprays, Thunderbolts, Hornets Spitfires,
	CREATION 7 and up)	Mad Dogs, Skywagons, Harriers, Tornados, Valkyries, Voyagers	Hercules, Rangers, Clippers, Falcons, Titans, Comets	Hawks, Jet Streams, Phantoms, Zephyrs, Meridians, Raptors
(STORY 7 and up)	Hercules, Rangers, Clippers, Falcons, Titans, Comets	Hawks, Jet Streams, Phantoms, Zephyrs, Meridians, Raptors	Mad Dogs, Skywagons, Harriers, Tornados, Valkyries, Voyagers

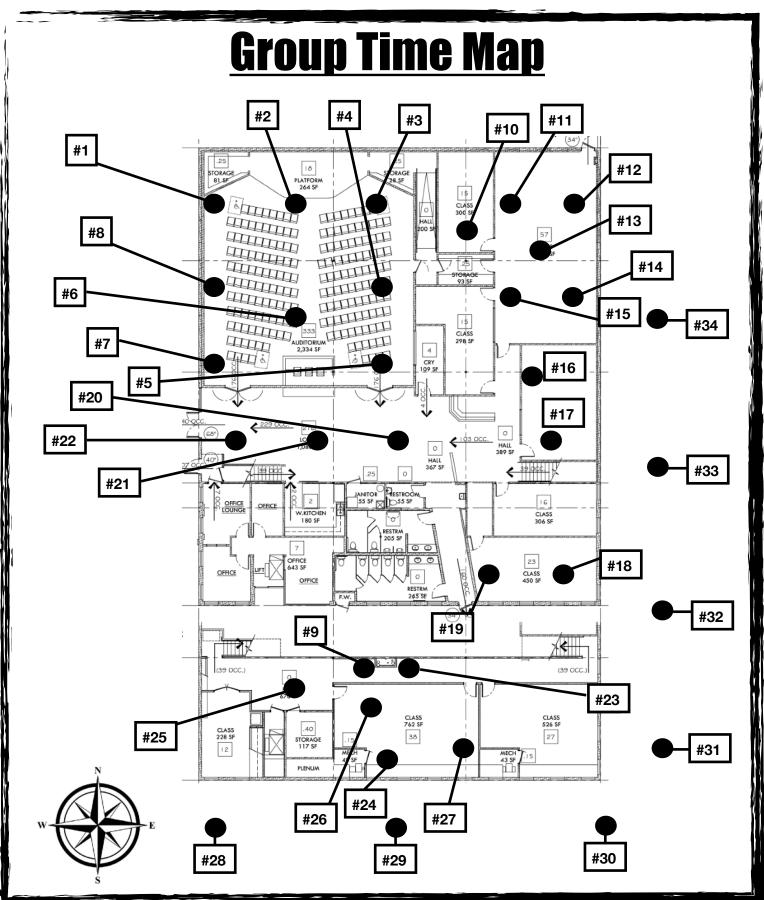


Group Time Locations

Team	Location Number
Pipers	#1 (Sanctuary)
Seasprites	#2 (Sanctuary)
Chipmunks	#3 (Sanctuary)
Seabees	#4 (Sanctuary)
Cessnas	#5 (Sanctuary)
Skippers	#6 (Sanctuary)
Cubs	#7 (Sanctuary)
Guppys	#8 (Sanctuary)
Sky Hawks	#9 (Upstairs Hall)
Tomcats	#10 (Locker Room)
Mustangs	#11 (The Arena)
Lightenings	#12 (The Arena)
C-Sprays	#13 (The Arena)
Thunderbolts	#14 (The Arena)
Hornets	#15 (The Arena)
Spitfires	#16 (Backyard)

Team	Location Number
Hercules	#17 (Backyard)
Rangers	#18 (Red Rock)
Clippers	#19 (Red Rock)
Falcons	#20 (Lobby)
Titans	#21 (Lobby)
Comets	#22 (Lobby)
Hawks	#23 (Upstairs Hall)
Jet Streams	#24 (Summit, Upstairs)
Phantoms	#25 (Upstairs, Lobby)
Zephyrs	#26 (Upstairs, Class)
Meridians	#27 (Upstairs, Class)
Raptors	#28 (Outside)
Mad Dogs	#29 (Outside)
Skywagons	#30 (Outside)
Harriers	#31 (Outside)
Tornados	#32 (Outside)
Valkyries	#33 (Outside)
Voyagers	#34 (Outside)







Rotation Schedule

Time	Rotation
6:00pm-6:35pm	Large Group opening
6:35pm-6:38pm	Transition Time
6:38pm-7:01pm	Rotation #1
7:01pm-7:04pm	Transition Time
7:04pm-7:27pm	Rotation #2
7:27pm-7:30pm	Transition Time
7:30pm-7:53pm	Rotation #3
7:53pm -8:15 pm	Group Time!
8:15pm-8:20pm	Transition Time
8:20pm-8:45pm	Closing

Regular Opening Schedule

TIME	ACTIVITY
6:00	Welcome, Cheering, Prayer
6:02	Daily Review Videos (Days 2-5)
6:06	Crowd Breaker Game
6:16	Worship
6:28	Skit
6:35	Dismissal to Breakouts

Regular Closing Schedule

1100	dial closing schedule
TIME	ACTIVITY
8:15	5 Minute Countdown
8:20	Welcome back, cheering
8:22	Worship
8:32	Memory Verse Showcase
8:37	Daily Story Wrap Up
8:45	Parents Pick up kids



DAY 1:

Opening:

- 1. Welcome/Cheering/Rules
- 2. Crowd Breaker Game: IFO Frenzy (Identified Flying Object)- Beach Ball game
- 3. **Skit:** Kids will vote for the captain who will oversee the whole crew.
- 4. Worship
- 5. Dismissal

UNDER 7 Daily Activities:

Snack: Plane in the Clouds

Recreation:

Worship:

7 AND UP Daily Activities:

Snack: Plane in the clouds

Recreation: Worship:

UNDER 7 Daily Verse Memorization:

If we confess our sins, he is faithful and just to forgive us our sins... 1 John 1:9 a

7 AND UP Daily Verse Memorization:

If we confess our sins, he is faithful and just to forgive us our sins... 1 John 1:9 a

Key Takeaway: God looks at the heart (1 Sam. 16:7)

Bible Story: 1 Samuel 15-16



DAY 1:

Group Time Discussion Questions:

Observe

- 1. Who was Israel's first king?
- 2. How did God tell Samuel to select a new king?
- 3. Have you ever suffered consequences for being disobedient? What happened?

Interpret

- 4. What does it mean to be the LORD's anointed?
- 5. Why does Samuel think Jesse's other sons should be the next king at first?
- 6. Who did God pick to be king, and why did he pick him?

Apply

- 7. How do we follow the LORD's anointed today?
- 8. How can I know how to obey God?

Group Time Crafts/Activities:

UNDER 7:

- 1. Do craft: Pilot hat
- 2. Work on Memory Verse
- 3. Discussion Questions

7-9 YR OLDS:

- 1. Do craft: Pilot hat
- 2. When finished with #1 go through questions.
- 3. Work on Memory Verse

10 & UP:

- 1. Go through the discussion questions
- 2. Work on Memory Verse
- 3. If time do craft: Pilot hat

- 1. Welcome Back/Cheering- Favorite part, memory verse, (SWIZZ?)-
- Daily Recap: Story Recap
 Worship: Two Songs
- 4. Close out: Dismiss for parents to pick up their children



DAY 2:

Opening:

- 1. Welcome/Cheering/Rules
- 2. Recap video
- 3. Crowd Breaker Game: Air Agility Training: Suit up, taxi (crawl down runway), take off (launch plane through hula hoop). First team to 3 wins.
- 4. Skit: David will solve a problem or complete a task that nobody else could do to keep the program going.
- 5. Worship
- 6. Dismissal:

UNDER 7 Daily Activities:

Snack: In-Flight Snack

Recreation:

Worship:

7 AND UP Daily Activities:

Snack: In-Flight Snack

Recreation:

Worship:

UNDER 7 Daily Verse Memorization:

If we confess our sins, he is faithful and just to forgive us our sins... 1 John 1:9 a

7 AND UP Daily Verse Memorization:

If we confess our sins, he is faithful and just to forgive us our sins... 1 John 1:9 a

<u>Key Takeaway:</u> Jesus fights our giants.

Bible Story: 1 Samuel 17



DAY 2:

Group Time Discussion Questions:

Observe

- 1. Why were the people afraid of Goliath?
- 2. Why was David there at the battlefield?
- 3. What was David's normal job?

Interpret

- 4. Why wasn't David afraid of Goliath? Would you have been afraid?
- 5. Why didn't Saul, the king, go down to fight Goliath?
- 6. Why did Saul give David his armor, and why do you think he didn't wear it?
- 7. Read 1 Samuel 17:37. Why did David go fight Goliath? When David defeats Goliath, who does he win the battle for?

Apply

- 8. What skills do you have that God can use for his glory?
- 9. What enemies does Jesus defeat for us? (sin and death)
- 10. How do we get the victory Jesus won?

Group Time Crafts/Activities:

UNDER 7:

- 1. Do craft: Passport
- 2. Work on Memory Verse
- 3. Discussion Questions

7-9 YR OLDS:

- 1. Do craft: Passport
- 2. When finished with #1 go through questions.
- 3. Work on Memory Verse

10 & UP:

- 1. Go through the discussion questions
- 2. Work on Memory Verse
- 3. If time do craft: Passport

- 1. Welcome Back/Cheering- Favorite part, memory verse, (SWIZZ?)-
- 2. Daily Recap: Story Recap
- **3. Worship:** Two Songs
- 4. Close out: Dismiss for parents to pick up their children and Remind everybody about WATER DAY



DAY 3: Alternate Schedule

Time	Rotation
6:00pm-6:35pm	Large Group opening
6:35pm-6:38pm	Transition Time
6:38pm-7:26pm	Rotation #1
7:26pm-7:29pm	Transition Time
7:29pm-8:17pm	Rotation #2
8:17pm-8:20pm	Transition Time
8:20pm-8:45pm	Closing

Teams	Rotation #1	Rotation #2
Pathfinders	Snack/Story/Small Group	Recreation
Pilots	Recreation	Snack/Story/Small Group

Activity	Location
Recreation	West Parking Lot
Pre K Story/Snack	The Arena
Elementary Story/Snack	Sanctuary
Small Groups	Normal Spots (see p. 9)



DAY 3: Water Day

Opening:

- 1. Welcome/Cheering/Rules
- 2. Recap Video
- 3. Game: Water Mobility Training (squirt ping pong balls across the stage in the middle of the room)
- 4. Worship
- 5. **Skit:** The captain is starstruck when Mission Control shows up.
- 6. Dismissal

UNDER 7 Daily Activities:

Snack: Fruit Cup w/Otter Pop Recreation: WATER DAY!!

Worship:

UNDER 7 Daily Verse Memorization:

If we confess our sins, he is faithful and just to forgive us our sins and to cleanse us from all unrighteousness.

1 John 1:9

7 AND UP Daily Activities:

Snack: Fruit Cup w/Otter Pop Recreation: WATER DAY!!

Worship

7 AND UP Daily Verse Memorization:

If we confess our sins, he is faithful and just to forgive us our sins and to cleanse us from all unrighteousness.

1 John 1:9

Key Takeaway: It's good to praise God with all our might.

Bible Story: 1 Chronicles 15, 2 Samuel 6:16-23, Psalm 96:1



DAY 3: Water Day

Group Time Discussion Questions:

Observe

- 1. Have you ever been so excited about something that it caused you to dance?
- 2. What caused David to dance?
- 3. What did David's wife Michal think of his dancing?

Interpret

- 4. Why did the Ark's arrival make David dance?
- 5. How did David respond to Michal, and why did he respond that way? (2 Samuel 6:22)
- 6. Would you have agreed more with David or Michael?

Apply

- 7. How can you show your love for God?
- 8. How can you worship God today?

Group Time Crafts/Activities:

UNDER 7:

- 1. Do craft:Planes
- 2. Work on Memory Verse
- 3. Discussion Questions

7-9 YR OLDS:

- 1. Do craft: Planes
- 2. When finished with #1 go through questions.
- 3. Work on Memory Verse

10 & UP:

- 1. Go through the discussion questions
- 2. Work on Memory Verse
- 3. If time do craft: Planes

- 1. Welcome Back/Cheering- Favorite part, memory verse, (SWIZZ?)-
- 2. Daily Recap: Story Recap
- 3. Worship: Two Songs
- 4. Close out: Dismiss for parents to pick up their children



DAY 4:

Opening:

- 1. Welcome/Cheering/Rules
- 2. Recap Video
- 3. Crowd Breaker Game: Mission Control Says (Simon says)
- 4. Worship
- 5. Skit: The Captain breaks the rule and a Nathan points it out. He confesses his sin and is forgiven.
- 6. Dismissal

UNDER 7 Daily Activities:

Snack: Airplane Cupcakes

Recreation: Worship:

UNDER 7 Daily Verse Memorization:

If we confess our sins, he is faithful and just to forgive us our sins and to cleanse us from all unrighteousness.

1 John 1:9

7 AND UP Daily Activities:

Snack: Airplane Cupcakes

Recreation: Worship:

7 AND UP Daily Verse Memorization:

If we confess our sins, he is faithful and just to forgive us our sins and to cleanse us from all unrighteousness.

1 John 1:9

Key Takeaway: God accepts us when we turn to him in faith.

Bible Story: 2 Samuel 11-12, Psalm 51



DAY 4:

Group Time Discussion Questions:

Observe

- 1. Did God know that David sinned?
- 2. Have you ever done something wrong and tried to cover it up?
- 3. How does David learn that God knew he had done something wrong?

Interpret

- 4. Why do you think David tried to cover up his sin?
- 5. Could David fix his mistake on his own?

Apply

- 6. Does God forgive David? (2 Samuel 12:13)
- 7. How are our sins forgiven?

Group Time Crafts/Activities:

UNDER 7:

- 1. Do craft: Journal
- 2. Work on Memory Verse
- 3. Discussion Questions

7-9 YR OLDS:

- 1. Do craft: Journal
- 2. When finished with #1 go through questions.
- 3. Work on Memory Verse

10 & UP:

- 1. Go through the discussion questions
- 2. Work on Memory Verse
- 3. If time do craft: Journal

- 1. Welcome Back/Cheering- Favorite part, memory verse, (SWIZZ?)-
- Daily Recap: Story Recap
 Worship: Two Songs
- **4. Close out:** Dismiss for parents to pick up their children



DAY 5:

Opening:

- 1. Welcome/Cheering/Rules
- 2. Recap Video
- 3. Crowd Breaker Game: Flappy Bird
- 4. Worship
- 5. **Skit:** Mission control chooses all the pathfinders and pilots to go on missions because its too big and too important for a few
- 6. Dismissal

UNDER 7 Daily Activities:

Snack: Thank You Bags

Recreation: Worship:

7 AND UP Daily Activities:

Snack: Thank You Bags

Recreation: Worship:

UNDER 7 Daily Verse Memorization:

If we confess our sins, he is faithful and just to forgive us our sins and to cleanse us from all unrighteousness.

1 John 1:9

7 AND UP Daily Verse Memorization:

If we confess our sins, he is faithful and just to forgive us our sins and to cleanse us from all unrighteousness.

1 John 1:9

Key Takeaway: Jesus is the king who sends us out.

Bible Story: Isaiah 49:6, Matthew 28:19



DAY 5:

Group Time Discussion Questions:

Know

- 1. Who are the Gentiles?
- 2. What was God's plan to reach the Gentiles?

Interpret

- 3. How does Jesus accomplish God's plan?
- 4. How am I included in his plan?
- 5. What does God's desire to reach all people tell me about God?

Apply

- 6. What is a disciple and how do I become one?
- 7. How can I help make more disciples

Group Time Crafts/Activities:

UNDER 7:

 Do craft: review luggage
 (David anointed, David and Goliath, David dances, David is forgiven, God sends us.)

- 2. Work on Memory Verse
- 3. Discussion Questions

7-9 YR OLDS:

- 1. Do craft: review luggage (see above)
- 2. When finished with #1 go through questions.
- 3. Work on Memory Verse

10 & UP:

- 1. Go through the discussion questions
- 2. Work on Memory Verse
- 3. If time do craft: Review luggage (see above)

- 1. Welcome Back/Cheering
- 2. Daily Recap: Review Game, Worship Song, Craft, and Story
- 3. Skit-On Mission (Conclusion): Mission control invites all the pathfinders and pilots to help him reach the world with the good news
- **4. Worship:** Two Songs
- **5. Close out:** Dismiss for parents to pick up their children



Notes Page



My Team's Schedule

Team (Circle One): Pathfinders or Pilots Group Name:

Time	Activity	Room/Loccation
6:00pm-6:35pm	Opening	Main Sanctuary
6:35pm-6:38pm	Transition	
6:38pm-7:01pm		
7:01pm-7:04pm	Transition	
7:04pm-7:27pm		
7:27pm-7:30pm	Transition	
7:30pm-7:53pm		
7:53pm -8:15 pm	Group Time/Craft	
8:15pm-8:20pm	Transition	
8:20pm-8:45pm	Closing	Main Sanctuary

Name	Information

Name	Information